



WARFACE NEWSLETTER

APRIL 2018





Hemphop left us during March and took on the role as Spin Up Leader for DC Universe, which has entered Vanguard. Hemphop joined Warface, as CO NA) while it was in Vanguard, and progressed to be DC before moving on. While we would have wanted him to stay, the birth of new divisions is critical to the future of TAW and we wish him well in this effort.

Our success as a gaming division in TAW relies on the efforts of both the leadership team and regular members. Leaders set up and conduct training for teams and do the administration which every organization needs. All of us can suggest ways to improve our gaming experience and all of us are responsible for recruiting new members.

Both Battalions have held PVP competitions and this is planned to continue every month through the year.

We expect there will be a TAW all Hands event in late April. Check your schedules for the date and timing.

Lastly, we want to create a new design for the Warface Divisional T Shirt. If you have the skills, please offer some options through the Chain of Command and your work may be selected to represent the Division.

Game hard and have fun,

SouthernCross
MAJ, WF DO



The day has come!

Oberon's warehouse of ultimately nightmarish technology has finally been located. Horrendous weapons including deadly bananas are waiting to be snatched by the skilled hands. Many spies vanished to bring you this information. [CLICK](#)



ROLEPLAY?!

Soldiers!

Amazing changes await Warface players in one of the next updates: we proudly introduce a new game mechanics – character stats.

You'll be able to create a unique soldier and adapt him/her to your own combat style. Moreover, the battles will become more challenging and less predictable, as the roleplay element will be deeply integrated into the system.

[CLICK](#) < Article

[CLICK](#) < Video



ABSOLUTE POWER

It looks like this is it. For me, this was not as fun as the first incarnation, and with the word of SQUADS not having the same effects in the new incarnation, I am not sure I will be playing.. The player economy was not as good as Atlas of War, though a few will make some money, they had to spend a lot of money in the beginning to try and make it at the back end. So go forth and finish up your missions and get those last bits of free gear.



SEASON 2 ENDS

I want to thank everyone that participated in Season 2 of the BEST OF THE BEST. Both EU and NA fought hard for the best times.

HERE ARE THE RESULTS:

SEASON TWO Jan 1 to March 31 2018						
Special Operation	Time	Team Members				
Anubis Normal	23:43	Slo.muhix	MrRayCharles	Axivm	Nocand0	Beck
Blackout Normal	24:08:00	corre	slo.muhix	Riflery	Sir-Feedz_alot	FlushWrite
Blackshark Normal	35:59:00	HouseDayne	GammaKappaMu	DarkKnightAz	SouthernCross	PinkIsForMen
Earthshaker Normal	21:37	GammaKappaMu	HouseDayne	DarkKnightAZ	SouthernCross	TheXexerciser
Earthshaker Hard	23:40	WarDanger	slo.muhix	MrRayCharles	Nocando	Slushier
Icebreaker Normal	27:38:00	Static	HouseDayne	SouthernCross	Vetwarrior	DarkKnightAZ
Pripyat Normal	47:20:00	MrRayCharles	FlushWrite	Tjabo	Corre	Riflery
The HQ	45:30:00	SouthernCross	Hemphop	TheXexerciser	rapidmonk	Flooki



TIPS

Aiming tips for FPS Games

Part 2

Axivm

The DPI Rat Race

This feature in mice is almost exactly like the megapixel feature in smartphone cameras. Manufacturers would have us believe that “more is better” when it comes to DPI in gaming mice, and this is actually true, but only up to a point. DPI refers to the number of dots the sensors in a mouse can track per inch of surface. Higher DPI mice will be more sensitive and will require less movement to move the on-screen cursor.

Standard mice tend to have a DPI setting close to the 800-1000 range. Gaming mice with laser sensors can have DPI settings as high as 8000, but this level of sensitivity is only required if you have a multi-monitor setting. Otherwise, for the average

FPS gamer, the upper limit of optical mice sensitivity, set at around 3000-4000 DPI these days is more than adequate. If you go for mice with higher DPI settings, just make sure that it has an adjustable sensitivity setting, either with a dedicated button or through software configuration. Higher DPI settings don't work well with general PC functions like browsing and running other applications on Windows.

All Purpose Mice Vs. FPS Mice

All purpose gaming mice are true workhorses that can handle anything from World of Warcraft to CS:GO, Fallout/Skyrim, Battlefield One, Total War: Warhammer and any other game you throw its way with equal aplomb. But if you believe in the maxim “horses for courses,” you might want to look for a dedicated FPS mouse. Sure, there is considerable overlap between all pur-

pose and FPS mice, but the inclusion of a dedicated “sniper button” sets apart the FPS mouse from its more generic counterpart. This button will help you line up intricate shots by slowing down the DPI. Other than that, you don't need a lot of extra buttons if you play only FPS games. A high quality sensor and responsive buttons are the major requirements. So if you want that cutting edge when taking on others online in Battlefield, CS:GO, The Division or CoD, an FPS mouse with a sniper button would be an excellent choice.

<https://aim400kg.com>

<http://www.aimbooster.com>



UP FOR A CHALLENGE?

By Elixir

An idea came to me after reading Axiom's "hints and tricks" about gaming hardware and I considered that some of you might not be aware of another option – my favorite option – the trackball. Some internet reviews lead you to believe that mice are superior to trackballs in accuracy and speed. (DeMuro, 2017) But there are flaws in that argument...

When it comes to a trackball, there are two kinds: using your thumb and using your index fingers. I'm here to extol the virtues of trackballs involving your thumb and would not recommend the other kind for gaming. For many reasons these gaming thumb-trackballs "are far superior to any mouse in terms of agility, accuracy, and ergonomics," as one commenter on DeMuro's article put it. Another comment echoed my favorite point: "a trackball does not use up desk space like a mouse." And you don't experience as much shoulder or wrist fatigue, either!

The Logitech m570 is pretty much the only affordable, reliable wireless gaming trackball. As of this writing, you pay \$24 for this 5-button, wireless, 540dpi, laser sensor running on a single AA battery. Of course, it's really a personal preference thing, as you can get as good as you want with either tool, trackball or mouse. (thedefiant, 2013) But in my opinion, once you go trackball, you won't want to go back.

To gauge the speeds across our clan, let's do a little test. Using the same gauge DeMuro used in his article, it's up to you to report your scores honestly, so we go under the Honor rule.

RULES - MOUSE ACCURACY HONOR CHALLENGE

mouseaccuracy.com

1. Load the site (above) and expand the window to full screen. This will maximize the challenge area regardless of your individual resolution, screen dpi, video card or other setup.
2. Run the test on (Normal, Medium) settings first, just to get a feel. You should easily pass with a perfect score of 17-0.
3. Take the challenge as many times as you want and record your best scores for (Normal, Small) and (Fast, Medium).
4. Enter your scores as well as the brand and model of your gaming mouse or trackball on this survey:

[SURVEY:](#)

REFERENCES DeMuro, J. (2017, June 04). Should I use a trackball for gaming? Retrieved from PC Gamer: <https://www.pcgamer.com/should-i-use-a-trackball-for-gaming/#comment-jump> thedefiant. (2013). Gaming Trackball. Retrieved from Reddit: https://www.reddit.com/r/truegaming/comments/12xhx6/gaming_trackball/c6z1t4k/